Baylor Scheierman (November 30, 2023, vs Oklahoma State Cowboys)

In this game, Baylor Scheierman was mostly an off-ball player. He was constantly moving and finding spots where he could get the ball. When his teammates were in bad situations and trapped with the ball, he would move towards the ball giving them a passing option. He was guick and fluid getting around off-ball screens and pindowns for his size. Off the ball he was primarily a catch and shoot three-point shooter. He had a guick release, fluid shooting mechanics, and deep range on his catch and shoot three-point shot. He was also unaffected by contests by quick getting his shot off. By the time the defenders got to him to close out, he could get his shot off cleanly without it being affected. A play that stood out was with 9:21 minutes left in the second half. On this play he comes around an off-ball screen and pindown from the right corner to the top of the key in which he gets a dribble hand-off for a catch and shoot three-pointer. He is guick coming around off-ball screens and getting to his spot. He has a guick release, fluid shooting mechanics, and deep range on his shot. He is also shot ready and gets it off cleanly way before the defender comes out to him to contest the shot. With his ability to shoot and space the floor, the Oklahoma State Cowboys were aggressive closing out on him from the three-point line, which opened more of a lane for him to attack the rim. When they closed out from him on the three-point line, he could put the ball on the floor and attack the rim. When he had a smaller defender close on him, he could use his size and strength to shield the defender off him and get to his spot for a floater with good touch. When he had isolation opportunities, he struggled to score. He lacked guickness, explosiveness, and burst to the rim on straight-line drives making it hard to blow by the defender and get to the rim. He struggled to get to the rim when matched against physicality, athleticism, size, and length. He lacked craftiness and footwork to go around the defense causing him to take low percentage off-balance shots with poor body control. He had a turnaround mid-range jump shot that he would go to by driving and spinning into it creating separation from the defender. He had good touch, a high release point, and balance on his turnaround mid-range shot making it hard for the defenders to get to his shot. He did this once in the game and should have gone to it more rather than forcing tough drives at the rim through size and length.

He rebounded the ball well, finishing the game with 8 rebounds. He was an aggressive rebounder, constantly crashing the glass through crowds. He had good hands and strength holding onto tough contested defensive rebounds through crowds. He brought the ball up as a ball-handler after grabbing the defensive rebound. He wasn't quickly pushing the pace up and couldn't get much transition offense limiting effective transition offense as a transition ball-handler, but he could shield off defenders and protect the ball when bringing it up.

On the defensive end, he had a high competitive level and played with a lot of effort. When defending isolations, he was in an upright position and not a defensive stance making him prone to being blown past. Still, he recovered and forced his matchup into a tough shot using his disruptive length. He was also able to close out on three-point shooters. He was quick on rotations and getting out to three-point shooter forcing them into a tough contested three-point shot.